

F.A.Q.

1. What is mod.io?

Mod.io is a website that provides a trusted solution for the delivery of user-generated content and mods on console.

2. How do I create a mod?

Feel free to explore the Modding Guide:

https://modio.stalker-game.com/Mod.io_How_to_create_the_mods.pdf

3. What are the rules?

The rules of the S.T.A.L.K.E.R.: Legends of the Zone Trilogy mod creation include mod.io Terms of Use: <https://mod.io/terms>, and our EULA: <https://www.gsc-game.com/eula/>

4. How do I test the mod I create before uploading it to mod.io?

Once you create a mod, you can test it on your console.

5. Will you help me to upload my mod?

[Mod.io](#) platform is easy to use and you'll find necessary information over here, so additional help shouldn't be needed.

6. Who supports the technical side of my mod?

Mod.io handles the technical aspects of the platform.

7. Who moderates mods?

Our team handles the moderating process.

8. Who approves my mod?

The mod must be approved by the moderation team before it goes public.

9. Is it free?

Using and creating the mods via mod.io is completely free, you only need a licensed copy of S.T.A.L.K.E.R.: Legends of the Zone Trilogy to utilize this feature.

10. Do I need to create a mod.io account to upload mods?

Yes, it is mandatory to have a mod.io account to use their service.

11. Can I report mods I don't like?

You can report mods that violate the rules. The moderation team will handle the approval of the report.

12. How do I update a mod?

You can update your mod via your user page on mod.io.

13. Can I share mods I downloaded with my friends?

Yes, you can share a link to your mod with your friends.

14. Do I need to be online to use mods?

No, you only need to be connected to the Internet to install them. After installation, you can play offline.

15. Will using mods affect my achievements?

No, it should not affect your trophy progress.

16. Can I create a multiplayer mod?

No, it is not possible on consoles.

17. What types of mods can I create for consoles?

You are free to experiment with in-game animations, textures, models, videos, and sounds.

18. Have not found the answer to your question?

Contact us at: support@stalker-game.com